

Monster Heritage - The Testament of Dr. F.

Rules for 2 players

The supplement of Doctor. F.

By thorough examination of the recently discovered diaries of Doctor F., thought to have been lost since long, an early version of his testament was found which allows the game to be played by only 2 persons.

First remove all cards like in a 3-player-game. Then one additional card is removed of each of the following: vital organs, pairs of organs, stem cells, blood, blue blood, big lever, and lightning rod.

Remove another 6 cards of green liquid.

One card of each of the following goods is removed from the game: twisted glass tube, scalpel, stuffed crocodile, safe, giant storage battery, shovel, and shrunken head.

Remove one each of the following book cards: books of deterrence, surgical manuals, fake testaments, church registers, encyclopedias, and profit books.

Of the bonus organs remove two noses, two tongues, one spleen, and one gall bladder.

Remove the brain along with associated biography and relic of the following 10 personalities: Jack the Ripper, Maxwell, Franklin, Pompadour, Descartes, Marx, Dr. Jekyll, Ockham, Roentgen, and Newton (or players may choose 10 personalities randomly).

When only 2 persons are playing there are only 3 spaces available at the shop and only 2 at the library, which means that during each game round only 3 goods (shop) are on offer for sale and only 2 books (library). Furthermore only one space is available at the tavern, so only one Igor may be recruited each game round.

All other rules remain unchanged.